On the Subject of Points of Order

We are playing weird 4-card KTANE Mao. Play begins with me and proceeds in a clockwise direction.

- Welcome to this game of Mao. You joined at just the right time. We've already played five cards in accordance with the current rules of the game.
- You have four cards on your hand. Once you pick up your cards, you must play a valid card within 5 seconds to defuse the module.
- Playing a bad card or failing to play a card within 5 seconds will result in a strike. You will also receive four new cards.

To find out what the current rules of the game are, examine the cards already played and determine which <u>two</u> of the following rules are active and which one is inactive:

1. Examine the first and second character of the serial number. Depending on whether each is a letter or a number, the next card's suit must be one of the following:

First character	Second character	Previously-played suit			
		٠	•	*	•
Letter	Letter	🛧 or 💙	💙 or 秦	sor 🔶	🔶 or ቋ
Letter	Number	♠ or ♦	🕈 or 🛧	뢒 or 💙	🔶 or 뢒
Number	Letter	🕈 or 秦	sor 🔶	🔶 or 🛧	🛧 or 💙
/ Number	Number	🔶 or 秦	♠ or ♦	🕈 or 🛧	📥 or 🧡

- 2. Take the alphabetic position of the fourth character of the serial number and add/subtract 3 until it's in the range 3-5. Ranks must alternate between being divisible and not divisible by this number.
- 3. Take the alphabetic position of the fifth character of the serial number and add/subtract 3 until it's in the range 0-2. Call this number x. Ranks of consecutive cards must have a difference of x + 2 or x + 3 (with wraparound allowed).

Ranks are considered to be numbered from 1 (Ace) to 13 (King).

Only one of the four cards in front of you is valid to play under the two active rules.

