

Candy Land: now with anagramming and mathematics required.

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A word search puzzle grid. The top row contains the letters O, Y, G, Y, R, O. Below this is a large white rectangular area representing the main grid. To the right of this area are three rows of single-letter boxes: P, B, G; R, G, R; Y. Below the main grid area is another row of six letter boxes: P, B, Y, P, O, G. The bottom-most row contains the letters P, B, Y, P, O, G, R.

Appendix: Types of Cards

- Candy Land - Either 1 or 2 colored squares.
- Uno Card - A number or symbol with a colored background.
- Cards Against Humanity - Text with a black or white background.
- Codenames - Sideways text and a bomb icon.
- Baseball Card - Art with some text overlaid on it.
- Credit Card - Sideways numbers/text and a chip with a blue background.
- Cardi B - Cardi B

Candy Land

The card will have either one or two squares of a certain color. If there is one square, you move forward until you reach the first tile that matches that color. If there are two squares, you move forward until you reach the second tile that matches that color.

Uno

The card will have a number 0-9, a "+2", or a "Ø". Depending on what's on the card, find the corresponding Candy Land card in the chart. Then, move down a certain amount of rows according to the color of the background, looping around if necessary. The card you land on is the direction you follow.

Symbol	Candy Land card
0	two yellow squares
1	one orange square
2	two orange squares
3	two red squares
4	two purple squares
5	one purple square
6	two blue squares
7	one green square
8	one blue square
9	one yellow square
+2	two green squares
Ø	one red square

Color	Move down N times, where N is...
Red	the number of batteries
Yellow	the number of indicators
Green	the number of ports
Blue	the number of modules

Cards Against Humanity

Depending on the card's color, the card's text and the module that the card is referencing, you can determine what its corresponding Candy Land card is.

The card is a reference to a vanilla module

	Card has 2 Os and 2 Ps	Card doesn't have 2 Os and 2 Ps
White back	one orange square	one red square
Black back	two yellow squares	one purple square

The card is a reference to a modded needy module

	Card has 2 Os and 2 Ps	Card doesn't have 2 Os and 2 Ps
White back	two red squares	one blue square
Black back	two blue squares	one green square

The card is a reference to a modded module

	Card has 2 Os and 2 Ps	Card doesn't have 2 Os and 2 Ps
White back	one yellow square	two orange squares
Black back	two green squares	two purple squares

Codenames

The card will have an anagrammed word on it where the first and last letter are correct. Unscramble it. There will be one clue that applies to it. Based on the clue, determine what the corresponding Candy Land card is.

Clue	Card
Maze	1 red
Recursion	1 orange
Physics	1 yellow
Colonization	1 green
Unusual	1 blue

Clue	Card
Retro	2 red
Automation	2 orange
Magic	2 yellow
Food	2 green
Bombs	2 blue

Baseball Card

The card has a player name on it and a picture of either a batter or a pitcher. If they're a batter (holding the bat), the corresponding Candy Land card has one square. If they're a pitcher (holding the ball), the corresponding Candy Land card has two squares.

The first name determines the initial color of the corresponding Candy Land card, and the last name moves that color forward or backward on the color wheel (Red, Orange, Yellow, Green, Blue, and Purple) wrapping around if necessary.

First Name	Initial Color	Last Name	Modifier
John	Purple	Wallace	None
Jon	Orange	Wallis	3 forward
Joan	Red	Sanford	2 forward
Sean	Red	Sandford	3 forward
Shaun	Green	Gray	1 forward
Shawn	Blue	Grey	2 backward
Aaron	Orange	Chamberland	1 forward
Arin	Yellow	Chamberlain	1 backward
Erin	Green	Cosby	1 backward
Dawn	Yellow	Crosby	2 forward
Don	Blue	Farris	None
Dante	Purple	Ferris	2 backward
Parker	Red	McMillan	None
Wyatt	Orange	Mason	1 forward
PolkaDot	Yellow	Patterson	2 forward
Chorby	Green	Soul	3 forward
Tillman	Blue	Henderson	2 backward
Jaylen	Purple	Hotdogfingers	1 backward

Credit Card

Hey kiddo! John Wick is stuck in a room with a bomb, and to save him, you're gonna have to use your credit card information. That credit card you've got there has twelve digits, a date in MM/YYYY format, and the name of the bank. Based on the name of the bank, you gotta do some math on those twelve wacky numbers:

Bank Name	Operation
Bank of KTaNE	Add 1 to every even digit.
Bomb Corp.	Subtract each digit from 9.
KaboomCard	Subtract 1 from every odd digit.
Simon, Bob & Co.	Replace every 0 or 6 with the digit before it (if this is the first digit, make it a 1).

After doing that, add all of the digits and modulo by 6 to get the color of the Candy Land card (0 becomes Red, 1 becomes Orange, continuing in rainbow order).







Don't worry, that's all the math you gotta do now. Last but not least, if the card is expired (the expiration date is before the date that the card was generated), the card should have one square. Otherwise, it should have two.

And make sure not to tell your parents!

Cardi B

Cardi B

(Find the image in the table below to get the Candy Land card's color. If the image is exactly the same as it is in the table, the card has one square. However, if it is flipped horizontally, the card has two squares.)

					
Red	Orange	Yellow	Green	Blue	Purple