On the Subject of Flavor Text

You have been made useful.

- The module will display a flavor text from one of the other manual pages (including mod manuals).
- Press the "Y" button if and only if a module with that flavor text in the manual is present on the bomb.
- If no such modules are present, press the "N" button.
- Pressing the wrong button will result in a strike and change the displayed flavor text.
- Note: If there are several modules with the same flavor text, press "Y" if any such modules are present on the bomb, and "N" if none are present.