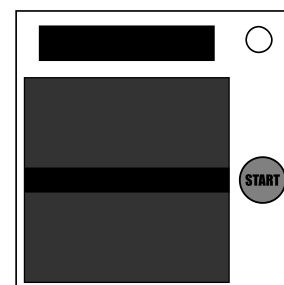# On the Subject of Reflex Factory

The second you lose focus you also lose a finger.

This module contains a hatch that is initially closed, a display with 7 arrows, and a start button.

Pressing the start button will begin the test sequence. The test sequence starts with two tones and then the hatch will open briefly to reveal a few buttons. All of the buttons have a label or a color. Pressing the correct button before the hatch closes will cause the hatch to re-open with a new set of buttons. Press the correct button 7 more times and then the module will be solved.

The property of the first correct button can be found in the table below in the cell at the position in reading order of the last digit of the serial number (0 counts as 1). To get the rest of the correct button's properties, move in the table according to the arrows from left to right on the display (looping around when necessary).

Failing to press the correct button in time or pressing the wrong button will cause the test sequence to reset once the hatch closes.

Red Color "ABORT" label	Orange Color "BUTTON" label	Yellow Color "DETONATE" label
Green Color "HALT" label	Blue Color "HOLD" label	Purple Color "PRESS" label
White Color "PUSH" label	Grey Color "STOP" label	Brown Color "TAP" label