Silly Slots

- 1. 1x 2C
- 2. lx 1A unless SLOT IN SAME POSITION 2 STAGES AGO was 3
- 3. 2x or 3x 3D
- 4. 3x Bunless ANY are 1B
- 5. C next to 1A or 2A
- 6. 2x 2 unless BOTH are 2D
- 7. lx 3 unless PREVIOUS STAGE had ANY NUMBER of C
- 8. 3x SAME NUMBER AND LETTER unless ANY PREVIOUS STAGE had 3C
- 9. 3x SAME NUMBER unless ANY are A or there was a 2D in the PREVIOUS STAGE
- 10. ANY NUMBER of 2B unless there has been a 1C in ANY PREVIOUS STAGE

	Red	Green	Blue	C)	herry	Grape	Coin	Bomb
Sassy	2	3	1		Α	В	D	C
Silly	3	2	1		D	C	A	В
Soggy	3	1	2		В	D	A	C
Sally	1	3	2		В	A	D	C
Simon	1	2	3		C	В	D	A
Sausage	1	3	2		D	A	C	В
Steven	2	1	3		A	D	C	В