#### On the Subject of The Icon Kit

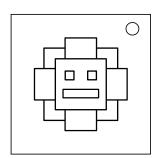
That's a lot of icons to choose from. So many cool designs that look breathtakingly beautiful. But of course, you pick the cat icon.

See Appendix ST4TS for statistic reference.

- When this module appears on a bomb, it will contain a button with a square with a face on it. Press the button to begin disarming the module at any time.
- Once the button is pressed, the module will progress to a screen with a grey background and five cubes on it. On the top of the screen there will be statistics that represent your Geometry Dash stats. In the middle of the screen is a display of your selected icons, but four are missing.
- To defuse this module, select the correct icon out of the four options provided for each missing icon. The cube is always missing and will be first up. The other three can be either the ship, gravity ball, UFO, wave, robot, or spider.
- To determine the correct icon to select, look at the following tables. Select the icon with the highest difficulty index that your statistics will allow you to select. If your stats do not allow you to select any of the provided icons, only then may you select the default icon on the right.
- If an icon is selected that your stats do not allow to be selected, or an icon with a lower difficulty index than another icon that can be selected is selected, a strike will be issued.
- NOTES: Statistics are only shown as pictures on the module. To view your shards, click the icon with five shards in the top-left corner.

#### Cubes

Cube	Unlock Requirement	Difficulty Index
	Default	0
	4 Demons	7
	300 Stars	<b>1</b>
	1000 Stars	: 11



	25 Secret Coins	4
	30 Demons	17
	60 Secret Coins	8
	150 User Coins	10
	60 User Coins	5.
<b>\$ \$</b>	110 Secret Coins	13
9 9	3000 Stars	14
	5500 Stars	18
	9000 S <b>t</b> ars	20
	5 Ice Shards	2
	250 Diamonds	3
	15 Lava Shards	6
	500 User Coins	19

<b>₩</b>	5 of All Shards	9
0 ~ 0	225 User Coins	16
$\begin{array}{c} \bullet \bullet \\ \odot \end{array}$	2000 Diamonds	15
	35 Poison Shards	12

### <u>Ships</u>

Ship	Unlock Requirement	Difficulty Index
	Default	0
	5 Demons	5
	500 Stars	1
	15 Demons	7
	55 Secret Coins	4
The state of the s	90 Secret Coins	8
	1500 Stars	6
	3500 Stars	12
	180 User Coins	10
	115 Secret Coins	9
	30 User Coins	2
	15 Shadow Shards	3
TO THE PERSON OF	7000 Stars	16

65 Ice Shards	13
2500 Diamonds	11
800 User Coins	17
35 of All Shards	14
60 Demons	15

# <u>Gravity Balls</u>

Ball	Unlock Requirement	Difficulty Index
	Default	0
***	35 Secret Coins	4
	20 Demons	6
	70 Secret Coins	5
	2000 Stars	7
	40 Demons	10
	105 Secret Coins	8
	40 User Coins	2 (

190 User Coins	9
5 Poison Shards	1
15 Fire Shards	3
6000 Stars	12
900 User Coins	- 13
425 User Coins	11

#### <u>UFOs</u>

UFO	Unlock Requirement	Difficulty Index
	Default	0
	20 Secret Coins	1
	80 Secret Coins	4
400	50 User Coins	2
	50 Demons	10
	160 User Coins	6
m2Ocm	120 Secret Coins	8
<b>₹</b>	15 Poison Shards	3
	15 of All Shards	7
60000	3000 Diamonds	9

35 Shadow Shards	5
1000 User Coins	11

# <u>Waves</u>

Wave	Unlock Requirement	Difficulty Index
	Default	0
	20 User Coins	1 1
	120 User Coins	3
龠	170 User Coins	6
	2500 Stars	4
	5 Lava Shards	2
	4500 Stars	9
	4000 Diamonds	8

1500 Diamonds	5
600 User Coins	7

#### <u>Robots</u>

Robot	Unlock Requirement	Difficulty Index
	Default	0
	200 User Coins	3
	100 User Coins	2
2000	10000 Stars	6
	500 Diamonds	1
	700 User Coins	5
	65 of All Shards	7
	65 Shadow Shards	4

# <u>Spiders</u>

Spider	Unlock Requirement	Difficulty Index
	Default	0
	8000 S <b>t</b> ars	3
	65 Poison Shards	4
	35 Ice Shards	2
	300 User Coins	1
	65 Lava Shards	5

# Appendix ST4TS

Statistic	Picture	Statistic	Picture
Stars	<b>\</b>	Secret Coins	
User Coins		Demons	
Diamonds		Fire Shards	<b>(</b>
Ice Shards		Poison Shards	<u> </u>
Shadow Shards		Lava Shards	<b>(a)</b>